Experiences with ICON-CLM and its starter package

CLM-Community Assembly, 16-20 September 2019, Paestum, Italy

Burkhardt Rockel Trang van Pham Klaus Keuler



Climate Limited-area Modelling Community



Thanks to Trang Van Pham !!

who did by far the most work in getting a first version of ICON-CLM and the necessary run scripts running.

Compiling



COSMO

ICON

Fopts

mh-OS (mh-linux on mistral/DKRZ)

Options for different systems in directory LOCAL

Options for different systems in file mh-linux

make

configure build_command

Initial & Boundary Conditions (Reanalyses and GCMs)



COSMO	ICON
all through INT2LM	horizontal mapping by iconremap all other preparation in ICON
In the beginning of COSMO (past) lec2lm=TRUE for IFS (yinput_model='IFS')	In the beginning of ICON (today) init_mode = 2 (IFS I&B)
COSMO (today) lcm2lm=TRUE for Climate Standard (yinput_model='CM')	ICON (future) init_mode = 8 ???

Only IFS as I&B for ICON presently !!

Work around for pressure-hybrid vert. coordinates B&I: ccaf2icaf

Z0



```
red: mandatory COSMO
Т
                                                      red+blue: mandatory ICON
U
                                                      green: optional ICON
V
QV
LNSP (or from PS)
FIS (or from HSURF)
FR LAND
T SKIN
W -- set to 0
FI lowest level -- set to FIS
QC -- set to 0
QI -- set to 0
W I -- set to 0
T SNOW -- T SKIN
W SNOW -- set to 0
RHO_SNOW -- set to 250 (where W_SNOW > 0)
T_SO -> STL1, STL2, STL3, STL4 -- artificial profile calculated from T_SKIN
W SO, W SO REL -> soil moisture index SMIL1, SMIL2, SMIL3, SMIL4 c -- set to 0
ALB SNOW
```



T U V QV LNSP (or from PS) W -- set to 0 FI lowest level -- set to FIS QC -- set to 0 QI -- set to 0

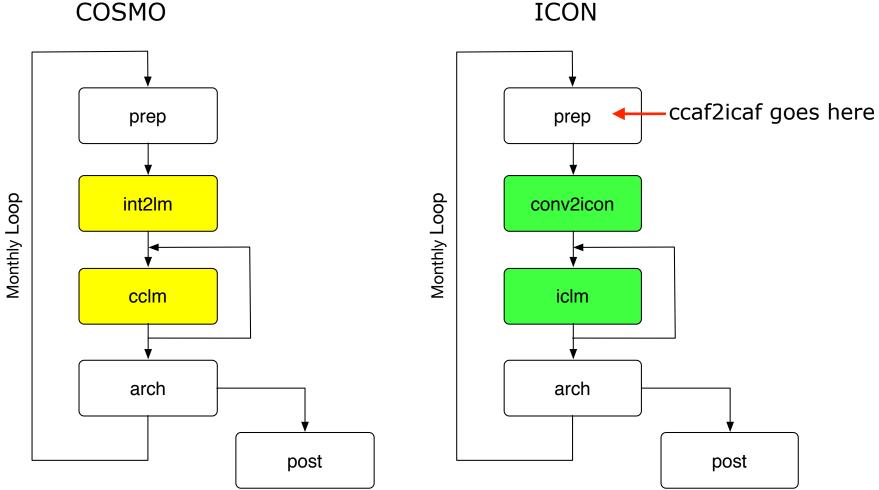
Starter Package



The starter package is structured similar to that one for CCLM.

Chain mode (subchain) works like for CCLM.

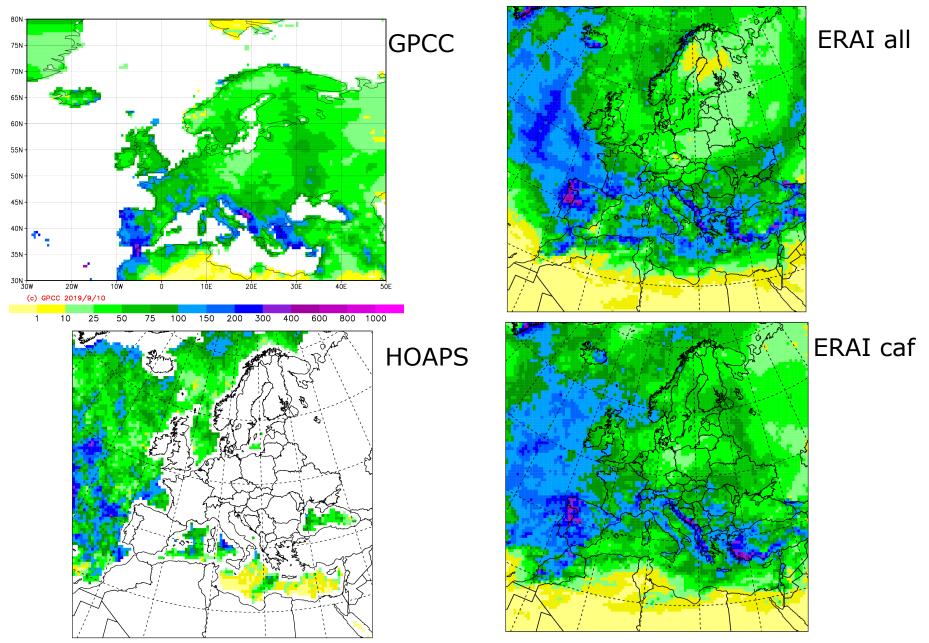
COSMO



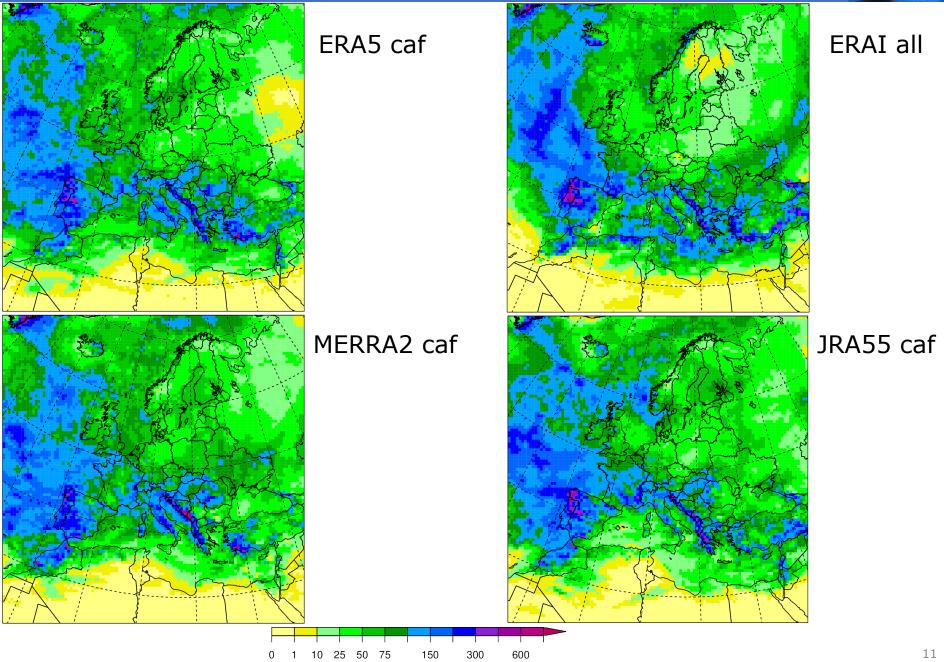
8

Some Results













Join PG ICON ! Put a small piece in the puzzle!

Open Tasks:

https://redc.clm-community.eu/projects/pgicon/wiki/Status_of_ICON_development

Thank You!